

1) Setting targets, evaluating staff based on these to see those who should be rewarded and those who need performance improvement

2) Supplementing traditional training with an e-learning internet portal, sms quizzes, training apps, video snippets delivered by sms, webinars, video exchange with peer institutions

3) Workplace incentives for staff e.g. win a car, house etc. Employee of the month etc.

1. Incentives

→ Recognition

→ Bonus

→ Promotion

2. Training: Exposure,
Increase technical skills,
rotation e.g. Mtg in Kigali

3. Trial & error - space
for creativity & learning
from mistakes.

1. Matching Skills to ^{d interests} responsibilities
2. Set goals and when met incentivize (career (dev plans) (path))
3. Open communication to foster innovative ideas bottom up approach that is appreciated and backed by resources.

1. Information & Skill training
2. Delegation, disorientation & resp.
3. Recognition of performance / Reward

① Staff participation
in product design

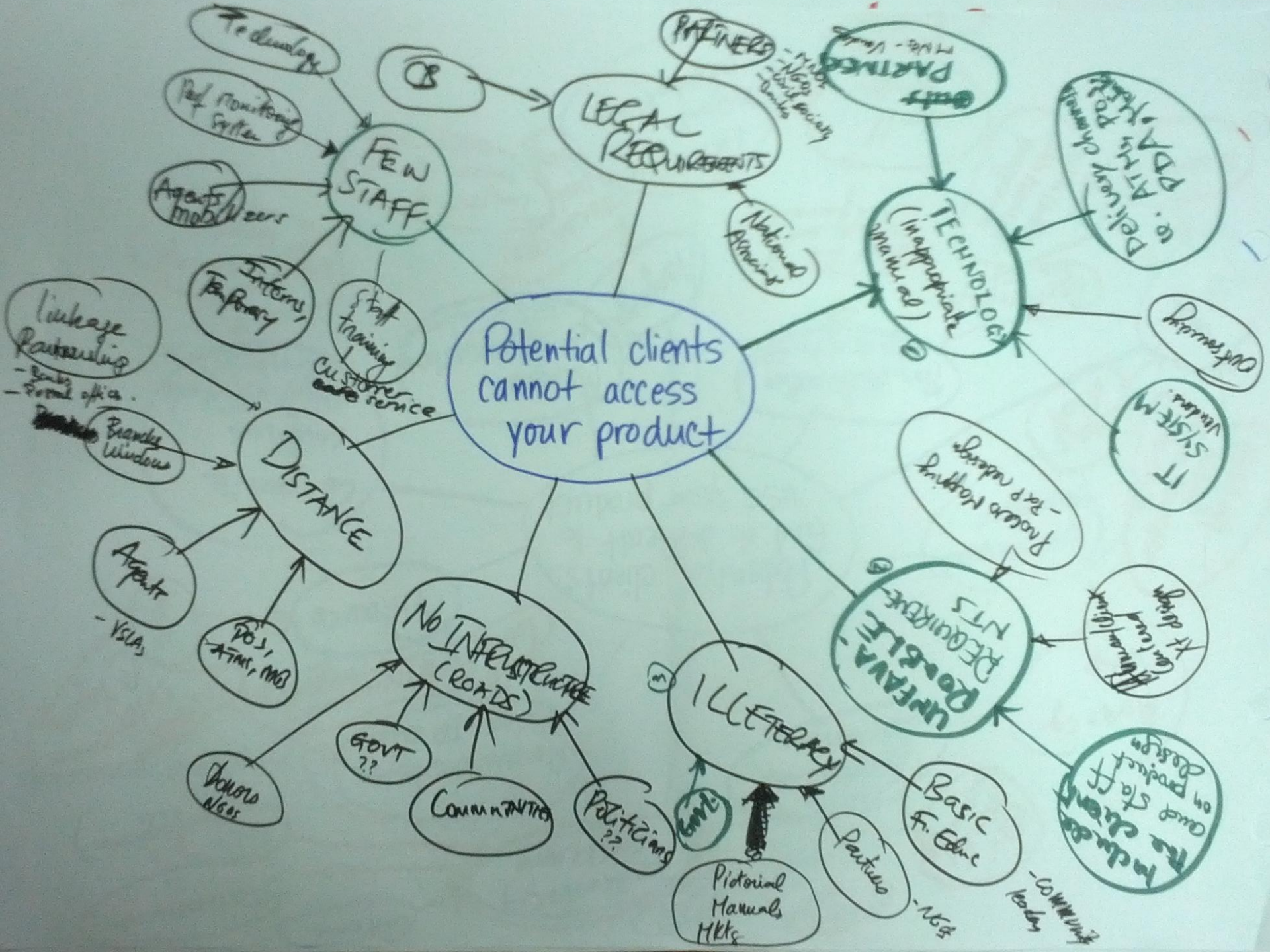
② Performance linked
↓ incentive & feedback

• Training,
• Good working envt.

• Career advancement

• Reputation of the
organization

⑥ Leadership & Support



Potential clients find it difficult to use your product

Technology Systems

Client's Emotional Connection

Requirements for Usage - ID card

Distance

Corporate culture
Staff attitude
Respect to clients

Manque d'information
Lack of information

Language

Pas d'éducation
Lack of Fin. Educate

No \$

Partnership
Fin. Ed.

Work with existing cash transfer programs

Incentives

Call Center
Branches
C.C. staff

Customer Care
Dispute resolution

Translate into local lang.

Integrated advertising multiple media

Staff Training all levels

Customer Care

IT Attachment

UAT (User Acceptance Test)

Lobby for requirements

Simplify ID requirements
National ID registration @ Agents

Agents

Training

IT support

Continuity planning

User friendly security

Agency Bag

Cumbersome processes

Save in kind than transfer into cash

Savings dial

dupl fin ed required

Potential clients do not see the value of your product

first understand & define clients needs before designing the product.

Feedback after product implementation

Product not addressing needs

Mobile Services

cost to service eg. Transport
too high

Pay monthly interest

Return on savings not attractive

Other higher ROIS

Prefer to buy productive Assets

Link savings with loans

Low Financial Literacy (also a solution)

Financial Literacy Training & Incentives

Savings groups
↓
in formal Savings group account

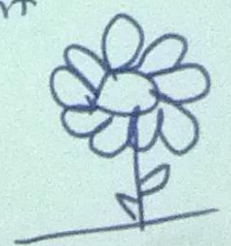
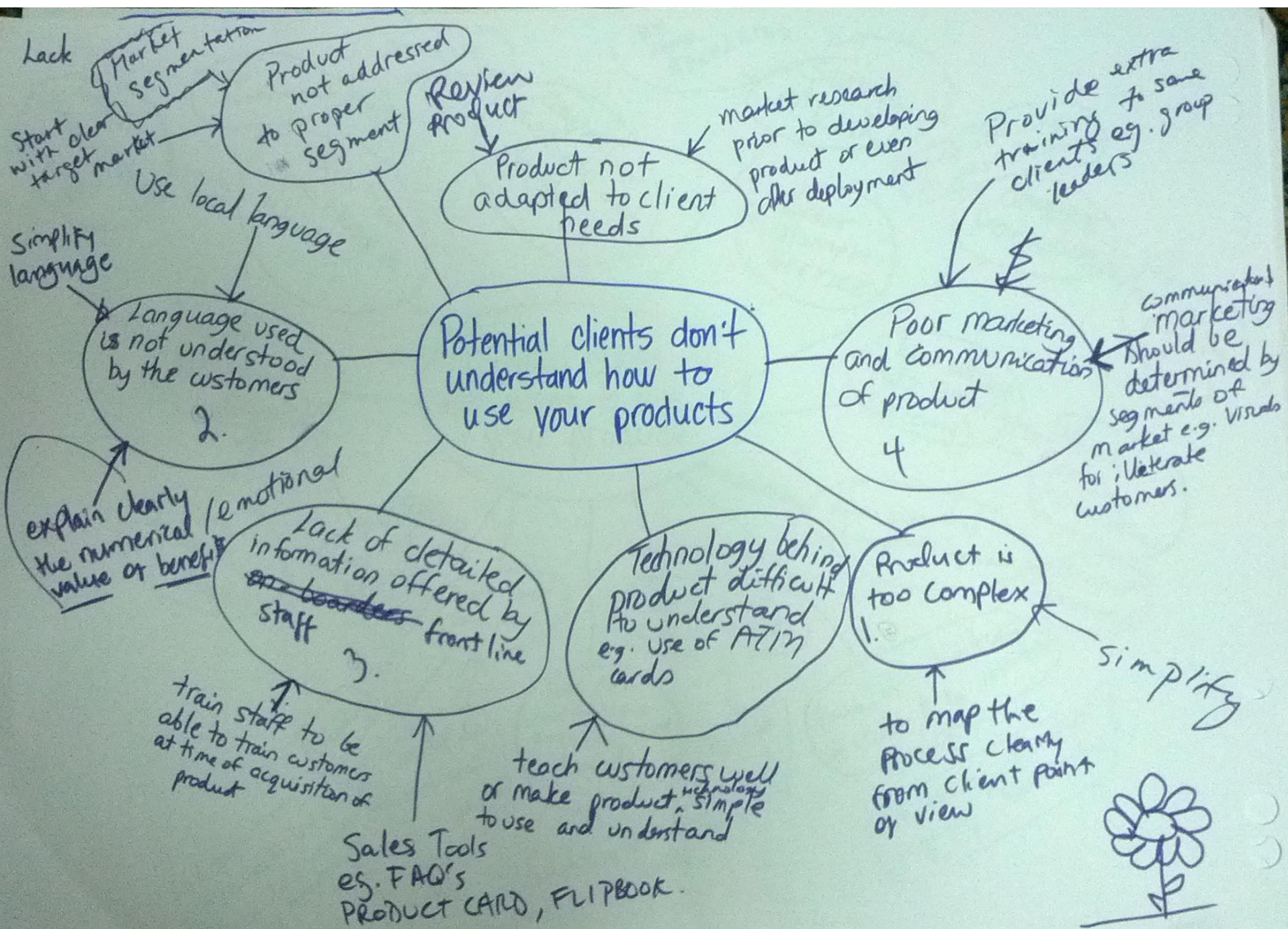
Poor Marketing

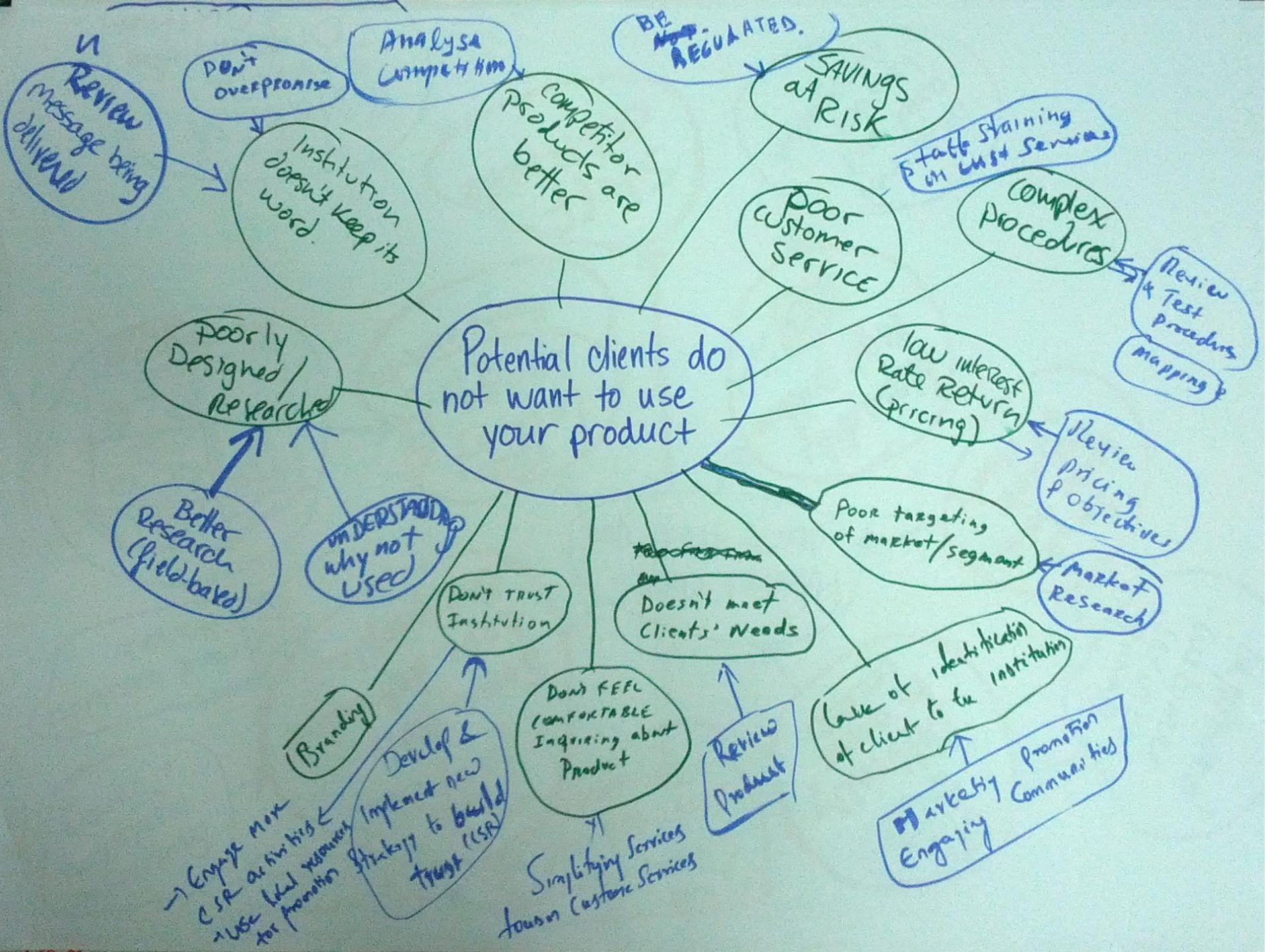
Proper Branding

Intensify Marketing Staff trainings

Communicate on product advantages

Review marketing & communication





Potential clients do not want to use your product

Savings at Risk

BE NOT REGULATED.

Staff training in best services

Poor customer service

Complex Procedures

Review & Test procedures mapping

Low interest Rate Return (pricing)

Review pricing & objectives

Market Research

Poor targeting of market/segment

Lack of identification of client to be institution

Marketing Engaging Promotion Communities

Doesn't meet Clients' Needs

Don't FEEL COMFORTABLE Inquiring about Product

Simplifying Services touch on Customer Services

Review Product

Don't TRUST Institution

Branding

Develop & Implement new Strategy to build trust (CSR)

Engage more CSR activities
Use local resources for promotion

Poorly Designed / Researched

Better Research (field-based)

UNDERSTANDING why not used

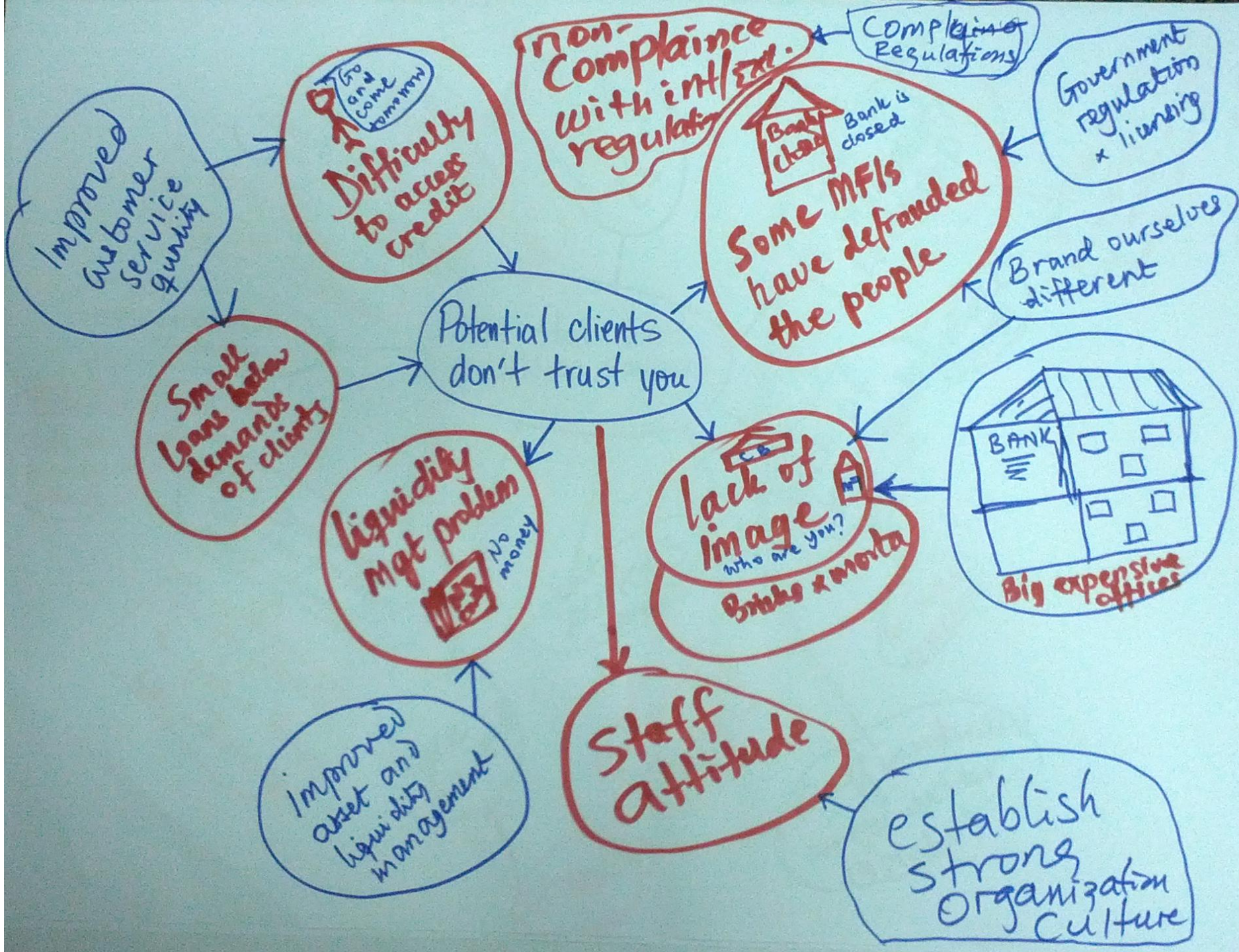
Competitor products are better

Analysa Competitors

Institution doesn't keep its word

Don't overpromise

Review message being delivered



Improved customer service quality

Difficulty to access credit
Go and come tomorrow

non-compliance with int/ext. regulation
Compliance Regulations

Some MFIs have defrauded the people
Bank closed
Bank is closed

Government regulation + licensing

Potential clients don't trust you

Brand ourselves different

Small loans below demands of clients

Liquidity mgt problem
No money

Lack of image
Who are you?
Bricks & mortar

Big expensive offices

Improved asset and liquidity management

Staff attitude

establish strong organization culture

Your staff don't prioritize savings

Lack of priority Management Leadership

Getting Executive management + or board and creating an effective strategy welcomed by all

Lack of clear goals / reflect strategy

Set targets (40% staff)

Staff uninvolved and/or unclear @ product

Lack Incentives / reward savings

Performance based incentives

Rebranding

Back ground

less comfortable with new product / resist change

Clarify / Simplify the product features better understand

(-) Communication / training

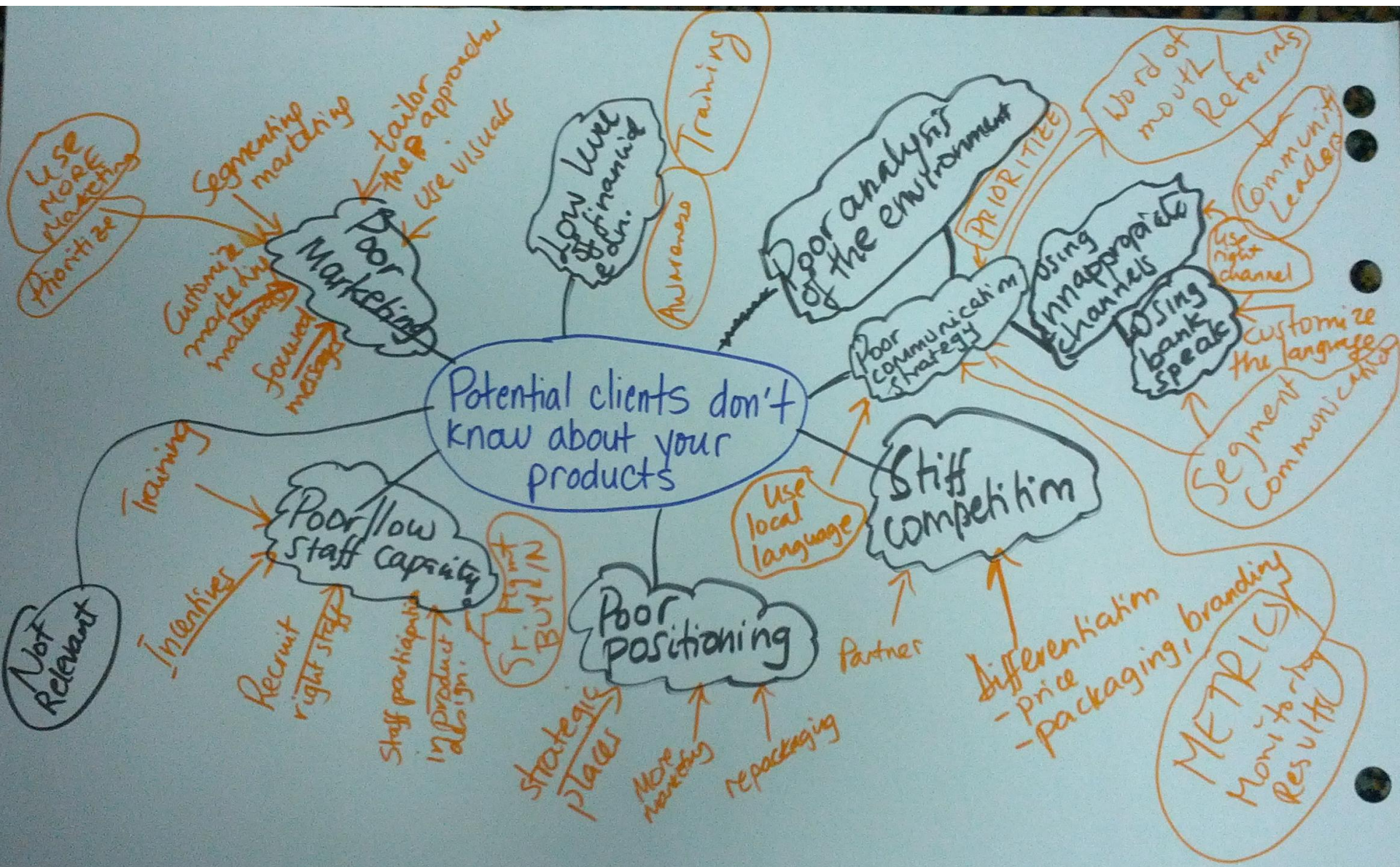
Orientation of all staff on need to saving + products

Additional job / responsibilities

Special Recognition Reviewing Staff organization structure

Market Segmentation Result Client Targeting

Clients don't want product / low demand



TAKE AWAYS

- ① Diagram of cost \downarrow to \emptyset as we implement mobile technology
- ② Smile on Equity staff face as he demonstrated POS
- ③ Cash is main competitor of mobile banking
- ④ FSP can use BAs to build customer responsive products
- ⑤ 6 Elements of BB strategy
- ⑥ Think client needs 1st; then product
- ⑦ WIN-WIN partnership
- ⑧ Total product
- ⑨ Diversification of product + client
- ⑩ Agent banking has 3 parties - all must be satisfied

11. Partnership stages

12. Addressing liquidity mgmt issue in agent banking